フルカラー生体画像を用いた 6面体有限要素メッシュ作成手法の検討

STUDY OF GENERATING A HEXAHEDRAL FEM MESH FROM FULL-COLORED BIOLOGICAL IMAGES







Shinobu HIRATA

Hideo YOKOTA

Akitake MAKINOUCHI

理化学研究所 RIKEN

Back Ground

We are studying to develop the detached retinas operation simulator of the eyeball which is using finite element method (FEM) analysis.

Create the finite element mesh of eyeball which shows detail shape of eyeball.

FEM Program is using Hexahedral Mesh Data

Hexahedral FEM Mesh Made of Real Image

Purpose

Full-Colored Cross Sectional images of Eyeball

Numerical Mesh Data

Create Multiple Part Mesh Create by Using One Volume Data



Voxel Data



Polygon Data





Hexahedral FEM Mesh

Eyeball



Lens: Thickness 4mm Diameter 10mm Cornea: Front 1/6 part Diameter about 11mm Thickness 0.5~1.2mm Sclera: Thickness 0.3~1mm Choroid: Thickness 0.1~0.22mm Retina: Thickness 0.1~0.56mm

All Length : about 30mm Front : Radius of Curvature about 8mm Back : Radius of Curvature about 12mm

Flow Chart

Create STL Data -Segmented Volume Data (X:Y:Z 172 × 182 × 269) is read in AVS Time : about 2-min. Surface information of Volume Data Output by STL Time : about 5-sec. - Create Mapped Mesh - Create Voxel Mesh -STL Data is read in ICEMCFD in VOXELCON Time : about 3 min. **Create Template Box Create Voxel** 0.0.0.0 Time : about 20 min. about 1 min. **Projected Face to Global Block** Time : about 1 min. Total Time : about 27 minutes about 4 minutes



Mapped Mesh Method



Global Block Can Use Similar Form Data.

It Can Create Layer Structure's Mesh.

Contact Point of Organization is Connected Each Part.

ICEM CFD Hexa (ICEM)

Mesh (Whole eye)



Volume Rendering 8420776 Voxels Mapped Mesh 14,926 Elements Voxel Mesh 14,296 Elements

1912512 Triangles

8420776 Voxels

Cross-sectional images (Whole eye)



Volume Rendering 8420776 Voxels Mapped Mesh 14,926 Elements Voxel Mesh 14,296 Elements

1912512 Triangles

8420776 Voxels

Mesh (Lens)



Volume Rendering	Mapped Mesh	Voxel Mesh
8420776 Voxels	4,860 Elements	5,196 Elements

198522 Triangles

8420776 Voxels

Mesh (Cornea)



Volume Rendering 8420776 Voxcel **Mapped Mesh**

5,013 Element

Voxcel Mesh 5,021 Element

531184 Triangles

8420776 Voxcel

Global Block Based on Hexahedral Mesh



We devised template box which makes high quality mesh.

Global Block

Mesh



25,495,538 Voxels

Mapped Mesh 17,844 Elements

Mesh (Lens)





Polygon Model 281,520 Triangles





Volume Rendering 396,638 Voxels



Mapped Mesh 2,736 Elements

Mesh (Cornea)





Polygon Model 537,656 Triangles



Mapped Mesh 6,464 Element

Volume Rendering 224,211 Voxcel

Multiple Part in Same Mesh (1)



Lens 720 Elements All 2,9133 Elements

The lens and whole eye part of tissue boundary are connected.

Multiple Part in Same Mesh (2)



Total 44,890 Elements

Sclera 23,590 Elements
Lens 953 Elements
Cornea 2,526 Elements
Optic Nurve 608 Elements
Front Parts of Retina and Choroid 6,824 Elements
Back Parts of Retina and Choroid 10,389 Elements

Summary

We studied the generation of a hexahedral mesh from continuous sectional images that have full-color information.

If we generate several parts of the eye in the one data, it is all the element points of contact are connected between part and part. Also the tissue boundary element points of contact are connected.

The quality of the mesh improves when the shape of the template block is devised.

Future Work

Mesh Will Create by Multiple parts of Eye.



More Segmented of Eyeball the Sclera, Choroid, and Ratina

Mesh Resolution Will Be Improved



Using Analysis

Interpolate Data of Complex Shape

Lightening Data by Using Polygon Reduction